

CHANGHOON OH

Postdoctoral Researcher

Human-Computer Interaction Institute

Carnegie Mellon University

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RESEARCH INTERESTS

Human-AI interaction, Human-computer interaction (HCI), Artificial intelligence (AI), User Experience (UX) Research, Machine learning (ML) as Design Material

WORK EXPERIENCE

Aug. 2019 – Present
Pittsburgh, PA

Carnegie Mellon University

Human-Computer Interaction Institute

Postdoctoral Researcher

Advisor: Prof. Jodi Forlizzi and Prof. John Zimmerman

Mar. 2019 - Aug. 2019
Seoul, South Korea

Seoul National University

Graduate School of Convergence Science and Technology

Postdoctoral Researcher

Sep. 2018 - Aug. 2019
Seoul, South Korea

Seoul National University

Information Science and Culture

Lecturer

Mar. 2018 - Feb. 2019
Suwon, South Korea

V.DO (A video artificial intelligence start-up, acquired by NAVER)

AI Researcher

EDUCATION

Mar. 2012 - Feb. 2019
Seoul, South Korea

Seoul National University

Ph.D. in Engineering (Specialization in Human-Computer Interaction)

Thesis: *Understanding How People Interact with Algorithm-Based Systems Using AI*

Best Dissertation Award

Advisor: Prof. Bongwon Suh and Prof. Joonhwan Lee

Mar. 2006 - Feb. 2012
Seoul, South Korea

Seoul National University

B.A. in English Language and Literature, College of Humanities

B.A. in Economics, College of Social Sciences

Cum Laude

PUBLICATIONS

Peer-reviewed
conference papers

Oh, C., Kim, S., Choi, J., Eun, J., Kim, S., Kim, J., Lee, J., & Suh, B. 2020. "Understanding How People Reason about Aesthetic Evaluations of Artificial Intelligence." In *Proceedings of the ACM Designing Interactive Systems Conference 2020 (DIS'20)*, Eindhoven, Netherlands.

Best Paper Honorable Mention Award.

Oh, C., Choi, J., Lee, S., Park, S., Kim, D., Song, J., Kim, D., Lee, J., & Suh, B. 2020. "Understanding User Perception of Automated News Generation System." In *Proceedings of the ACM Conference on Human Factors in Computing Systems 2020 (CHI'20)*, Honolulu, HI.

Kim, S., Eun, J., **Oh, C.**, Suh, B., & Lee, J. 2020. "Bot in the Bunch: Facilitating Group Chat Discussion by Improving Efficiency and Participation with a Chatbot." In *Proceedings of the ACM Conference on Human Factors in Computing Systems 2020 (CHI'20)*, Honolulu, HI.

Lim, H., Chung, J., **Oh, C.**, Park, S., Lee, J., & Suh, B. 2018. "Touch+ Finger: Extending Touch-based User Interface Capabilities with "Idle" Finger Gestures in the Air." In *Proceedings of the ACM Symposium on User Interface Software and Technology 2018 (UIST'18)*, Berlin, Germany.

Oh, C., Song, J., Choi, J., Kim, S., Lee, S., & Suh, B. 2018. "I Lead, You Help But Only with Enough Details: Understanding User Experience of Co-Creation with Artificial Intelligence." In *Proceedings of the ACM Conference on Human Factors in Computing Systems 2018 (CHI'18)*, Montreal, Canada.

Best Paper Honorable Mention Award.

Oh, C., Lee, T., Kim, Y., Park, S., Kwon, S., & Suh, B. 2017. "Us vs. them: Understanding Artificial Intelligence Technophobia over the Google DeepMind Challenge Match." In *Proceedings of the ACM Conference on Human Factors in Computing Systems 2017 (CHI'17)*, Denver, CO.

Journal articles

Park, S., Choi, J., Lee, S., **Oh, C.**, Kim, C., La, S., Lee, J., & Suh, B. 2019. "Designing a Chatbot for a Brief Motivational Interview on Stress Management: Qualitative Case Study." *Journal of medical Internet research* Vol. 21(4), e12231.

Thesis

Oh, C. 2019. "Understanding How People Interact with Algorithm-based Systems Using Artificial Intelligence" *Doctoral dissertation*, Seoul National University.

Best Dissertation Award.

Posters and Workshop
papers

Jung, H., Kim, H. J., So, S., Kim, J., & **Oh, C.** 2019. "TurtleTalk: An Educational Programming Game for Children with Voice User Interface." In *Extended Abstracts of the ACM Conference on Human Factors in Computing Systems 2019 (CHI'19)*, Glasgow, UK.

Jung, H., Oh, C., Hwang, G., **Oh, C.**, Y., Lee, J., & Suh, B. 2019. "Tell Me More: Understanding User Interaction of Smart Speaker News Powered by Conversational Search." In *Extended Abstracts of the ACM Conference on Human Factors in Computing Systems 2019 (CHI'19)*, Glasgow, UK.

Hyun, H., Kim, H., Kwon, N., Ryu, C., Lee, S., & **Oh, C.** 2019. "CarolTree: An Interactive Storytelling Based Music Education Game for Kids" For the workshop, "Asian CHI Symposium: Emerging HCI Research Collection," *CHI 2019*, Glasgow, UK.

Chung, J., **Oh, C.**, Park, S., & Suh, B. 2018. "PairRing: A Ring-Shaped Rotatable Smartwatch Controller." In *Extended Abstracts of the ACM Conference on Human Factors in Computing Systems 2018 (CHI'18)*, Montreal, Canada.

Lim, H., Chung, J., **Oh, C.**, Park, S., & Suh, B. 2016. "OctaRing: Examining Pressure-Sensitive Multi-Touch Input on a Finger Ring Device." In *Proceedings of the Annual Symposium on User Interface Software and Technology 2016 (UIST'16)*, Tokyo, Japan.

Seo, J., Lim, H., **Oh, C.**, Yun, H. K., Suh, B., & Lee, J. 2016. "A System Designed to Collect Users' TV-Watching Data Using a Smart TV, Smartphones, and Smart Watches." In *Proceedings of the ACM International Conference on Interactive Experiences for TV and Online Video 2016 (TVX'16)*, Chicago, Illinois.

Oh, C., Lee, T., Kim, Y., Park, S., & Suh, B. 2016. "Understanding Participatory Hashtag Practices on Instagram: a Case Study of Weekend Hashtag Project." In *Proceedings of the ACM Conference Extended Abstracts on Human Factors in Computing Systems 2016 (CHI'16)*, San Jose, CA.

Kim, Y., **Oh, C.**, Lee, T., Lee, D., Lee, J., & Suh, B. 2015. "Travel Q: Questifying Micro Activities Using Travel Photos to Enhance Travel Experience." In *Proceedings of the ACM Conference Extended Abstracts on Human Factors in Computing Systems 2015 (CHI'15)*, Seoul, South Korea

Oh, C., Park, J., & Suh, B. 2014. "Gravity: Automatic Location Tracking System between a Car and a Pedestrian." In *Proceedings of the ACM International Conference on Human-Computer Interaction with Mobile Devices & Services 2014 (MobileHCI'14)*, Toronto, Canada.

Oh, C., & Lee, J. 2014. "Understanding In-Car Smartphone Usage Pattern with an Un-Obfuscated Observation." In *Extended Abstracts of the ACM Conference on Human Factors in Computing Systems 2014 (CHI'14)*, Toronto, Canada.

Publications in progress

Forlizzi, J., Zimmerman, J., Yang, Q., **Oh, C.**, Yildirim, N. "Designing AI Products and Services: Benefits, Challenges, and Ideas for Improving Design Practice" In preparation.

AWARDS AND HONORS

- Jul. 2020* **DIS Best Paper Honorable Mention Award**
ACM Designing Interactive Systems Conference (DIS 2020)
Ranked among the top 5% of all submissions
- Feb. 2019* **Best Dissertation Award**
Graduate School of Convergence Science and Technology
Seoul National University
Conferred by each college of the University
- Apr. 2018* **CHI Best Paper Honorable Mention Award**
ACM Conference on Human Factors in Computing Systems (CHI 2018)
Ranked among the top 5% of all submissions
- Apr. 2018* **Google Travel and Conference Grants**
Student Travel Grants Program
\$2,000 travel funding to attend research conference
- Feb. 2012* **Graduation with Distinction**
Department of English Language and Literature, College of Humanities
Seoul National University
Cum Laude (honors degree)
- Mar. 2008* **Outstanding Academic Scholarship**
Department of English Language and Literature, College of Humanities
Seoul National University

TEACHING

- Spring 2019*
Seoul, South Korea **Understanding Cultural Contents**
Instructor
Information Science and Culture, Seoul National University
- Fall 2018*
Seoul, South Korea **Interactive Storytelling**
Instructor
Information Science and Culture, Seoul National University
- Spring 2018*
Seoul, South Korea **Creative Fusion Seminar**
Teaching Assistant
College of Liberal Studies, Seoul National University
- Fall 2017*
Seoul, South Korea **Statistical Analysis for Information Studies**
Teaching Assistant
Graduate School of Convergence Science and Technology, Seoul National University

Spring 2012
Seoul, South Korea

Introduction to Convergence Science and Technology
Teaching Assistant
Graduate School of Convergence Science and Technology, Seoul National University

Jan. 2013
Seoul, South Korea

UX Method Academy
Course Assistant
Samsung Electronics

INVITED TALKS

May 29, 2018
Daejeon, South Korea

Understanding the User Experience of Co-Creation with Artificial Intelligence
KIXLAB (the KAIST Interaction Lab), School of Computing
Korea Advanced Institute of Science and Technology (KAIST)
Hosted by Professor Juho Kim

Mar. 27, 2018
Daejeon, South Korea

Human-AI Interaction: Understanding How People Interact with Artificial Intelligence
IoT Research Division, Hyper-connected Communication Research Laboratory,
Electronics and Telecommunications Research Institute (ETRI)

Jul. 13, 2017
Daejeon, South Korea

The Future of HCI
IoT Research Division, Hyper-connected Communication Research Laboratory,
Electronics and Telecommunications Research Institute (ETRI)

ACADEMIC SOCIETIES AND SERVICE

Membership

ACM Membership (2019 – Present)
ACM Student Membership (2013 – 2019)
HCI Korea Membership (2012 – Present)
Seoul National University HCI Group Membership (2012 – Present)

Peer Reviewing

External Reviewer of Full Paper Session

ACM CHI 2017 – 2020
ACM CSCW 2020

External Reviewer of Poster Session

ACM IUI 2016
ACM CHI Late-Breaking Work 2019 - 2020

Student Volunteering

CSCW 2016 Student Volunteer (Winner, T-Shirt Design Competition)

Conference Organizing

Program Committee, SNUxHCI Group Day 2015-2017

UW iSchool-SNU GSCST Joint Workshop 2014

REFERENCES

Jodi Forlizzi

Geschke Director and Professor
Human-Computer Interaction Institute
Carnegie Mellon University
forlizzi@cs.cmu.edu

John Zimmerman

Tang Family Professor of Artificial Intelligence and Human-Computer Interaction
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johnz@cs.cmu.edu

Bongwon Suh

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Juho Kim

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School of Computing
Korea Advanced Institute of Science and Technology (KAIST)
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Joonhwan Lee

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Department of Communication, School of Social Sciences
Seoul National University
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Joongseek Lee

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Graduate School of Convergence Science and Technology
Seoul National University
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Wonjong Rhee

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Seoul National University
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